



Questionmark to Go

Extend the Benefits of Online Assessments to Offline Participants

Overview

Questionmark to Go extends the benefits of online assessments to offline participants, making it an ideal solution for participants with limited Internet connectivity or where bandwidth could hamper web based delivery. Assessments can be downloaded to participant's PC and delivered via the Questionmark to Go Player. Participants can receive instant results and feedback on assessments – even without an Internet connection. Once a connection to the Internet is restored, Questionmark to Go automatically uploads the participant results to the server for reporting.

Use Questionmark to Go to:

- Offer disconnected use of assessments while people travel or can't gain access to the Internet or their Intranet.
- Reduce communication costs by enabling users to disconnect for the duration of the quiz, test, exam or survey.
- Assessments are downloaded to a participant's PC in advance, eliminating the possibility that a participant might be unfairly disadvantaged by network latency or poor Internet bandwidth.
- Conduct large scale assessments without having to run extremely powerful servers that would lie virtually idle at other times.

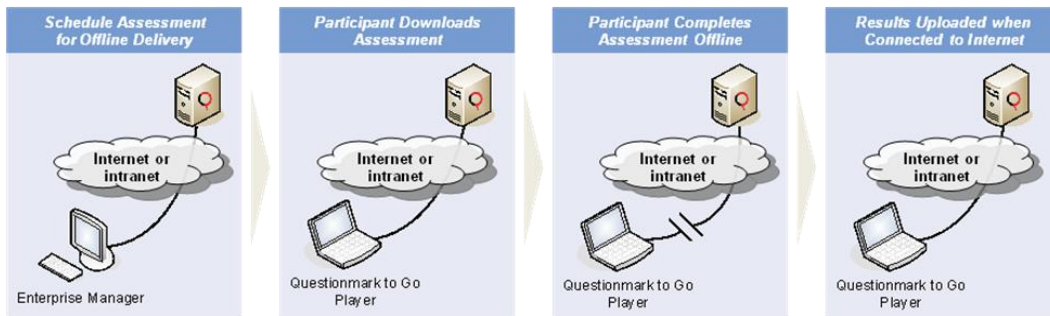
How it works

Questionmark to Go is a player that delivers Perception assessments on a Windows PC without requiring an active connection to the Internet:

- The assessment is "scheduled" for "offline delivery" using Perception Enterprise Manager.
- The participant downloads the assessment file.
- The participant launches the assessment in the Questionmark to Go player -- even if disconnected from the Internet. Questionmark to Go delivers the "online" assessment "offline" – including the same question types along with supporting graphics, Flash, audio and video, as well as providing instant scoring and feedback.
- Questionmark to Go then automatically uploads the results to the Perception server for reporting once a live Internet connection is detected.

Technical Requirements

- Questionmark Perception Server 4.4 and higher.
- Questionmark to Go Player requires Windows 2000/XP/Vista and Internet Explorer 6 or above



More information

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